LILLY TAN

2D & 3D DESIGNER AND ANIMATOR || MULTIMEDIA DESIGNER

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EDUCATION

Washington State University Vancouver

B.A. Digital Technology & Culture
[Dec. 2022]
Game Studies & Design Certificate, 2022
Fine Arts Minor, 2022

LANGUAGES

Basic Mandarin Chinese

TECHNICAL SKILLS

Adobe Creative Cloud
Adobe Photoshop
Adobe After Effects
Adobe Illustrator
Adobe Acrobat
WordPress
Autodesk Maya
Tableau

MULTIMEDIA SKILLS

Graphic Design
Animation
Video Editing
Marketing Design
Infographic Design
Project Management
Social Media Management
Data Visualizations
Web Design
HTML5 & CSS3
3D Modeling
Storyboarding
Game Design

MANAGEMENT

Microsoft Office Suite
Basecamp
Slack
Zoom

PROFESSIONAL EXPERIENCE

ARGOS SCIENTIFIC, INC.*
Worked as a Multimedia Designer for a company specializing in air quality testing and management.

Multimedia Designer, 7/20/2023 - 6/21/2024 (40 HRS/week)

- Graphic Design & Visual Content Creation: Designed and produced high-impact print and digital marketing materials using Adobe Creative Cloud. Redesigned websites using WordPress, Visual Studio Code, HTML5, and CSS3 to enhance user experience and engagement.
- Logo Design & Animation: Designed a logo in Adobe Photoshop and animated the logo in a dynamic logo reveal video using Adobe After Effects.
- Social Media Management: Managed LinkedIn, Facebook, X, and Instagram accounts. Developed content to increase visibility and foster strong client relationships.
- Project Management & Team Collaboration: Coordinated projects with cross-functional teams, ensuring timely delivery and alignment with strategic goals.
- Stakeholder & Community Collaboration: Partnered with clients and community members to define objectives, gather feedback, and deliver aligned solutions, including hands-on work to set up air quality monitoring equipment.
- Technical Skills: Advanced proficiency in Adobe Creative Suite (Photoshop, After Effects, Illustrator). Quick to learn new tools and technologies to meet project needs.

INTERNSHIP - JOHN MCDAID
Worked in teams to reconstruct the 1993 hypermedia narrative game by John McDaid for contemporary computing devices.

Rotoscoper, Animator, 2022

- Illustrated storyboards in Photoshop
- Presented drafts to client for critique and feedback
- Rotoscoped the original music video in After Effects
- Animated the logo and assets in After Effects
- Animated a scene in the trailer in Maya
- Met with client to present the final products

*References available upon request.